## Introduction to make

Reproducible Computing

@ JSM 2019

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July 27, 2019

### make

- Automatically build software / libraries / documents by specifying dependencies
- Originally created by Stuart Feldman in 1976 at Bell Labs
- Almost universally available (all flavors of unix / linux / osx)

#### **Makefile basics**

A Makefile provides a list of targets and their dependencies. For each target you then specify the steps necessary to generate the target using the dependencies.

```
target1: depend1 depend2 depend3 ...
    step1
    step2
    step3
    ...
depend1: other_depend
    step1
    step2
```

The targets and their dependencies must form a directed acyclic graph - which is how make evaluates what steps to run and in what order.

## Steps

Steps are just one or more shell commands to be executed that will eventually generate the target.

Some important features / requirements:

- Steps must be prefixed with a tab character (not spaces)
- Each step executes in its own shell, therefore commands that change state / environment (e.g. cd) will not necessarily persist.
  - The solution is to string commands together into a single step using; or &&.
- To stop a step from echoing its command when running prefix it with a @.

# **Example 1 - Dependencies**

```
a: b c
    @printf "Building a\n"
b:
    @printf "Building b\n"
c:
    @printf "Building c\n"
```

## **Example 2 - Paper**

```
paper.html: paper.Rmd Fig1/fig.png Fig2/fig.png
    Rscript -e "library(rmarkdown);render('paper.Rmd')"

Fig1/fig.png: Fig1/fig.R
    cd Fig1;Rscript fig.R

Fig2/fig.png: Fig2/fig.R
    cd Fig2;Rscript fig.R
```

#### **Smart Execution**

Because the Makefile specifies the dependency structure and make knows when a file has changed (by examining the file's modification timestamp) it only runs the steps that depend on the file(s) that have changed.

- After running make the first time, I edit paper. Rmd, what steps run if I run make again?
- What if I edit Fig1/fig.R?
- What if I rename paper.html to paper2.html

## **Variables**

Like shell (or R) we can define variables

```
R_OPTS=--no-save --no-restore --no-site-file
Fig1/fig.png: Fig1/fig.R
cd Fig1;Rscript $(R_OPTS) fig.R
```

# **Special Targets**

By default when running make without arguments it will attempt to build the **first** target in the Makefile (whose name does not start with a .). By convention we often include an all target as this first target, which explicitly specifies how to build everything within the project.

all is an example of what is called a phony target - because there is no all file in the directory. Other common phony targets:

- clean remove any files created by the Makefile, restores to the original state
- install for software packages, installs the compiled programs / libraries / headers

Any phony targets in a Makefile can be listed using the . PHONY special built-in target name,

```
.PHONY: all clean install
```

# **Example 3 - Phony**

```
.PHONY: c
a: b c
    @printf "Building a\n"
b:
    @printf "Building b\n"
c:
    @printf "Building c\n"
```

### **Builtin Variables**

- \$@ the file name of the target
- \$< the name of the first dependency</p>
- \$^ the names of all dependencies
- \$(@D) the directory part of the target
- \$(@F) the file part of the target
- \$(<D) the directory part of the first dependency</p>
- \$(<F) the file part of the first dependency

#### **Pattern Rules**

Often we want to build several files in the same way, in these cases we can use % as a special wildcard character to match both targets and dependencies.

So we can go from

```
Fig1/fig.png: Fig1/fig.R
    cd R;Rscript fig.R
Figs2/fig.png: Fig1/fig.R
    cd R;Rscript fig.R
```

to

```
Fig%/fig.png: Fig%/fig.R
cd $(<D);Rscript $(<F)</pre>
```

# **Example 4 - Paper (Fancy)**

```
all: paper.html

paper.html: paper.Rmd Fig1/fig.png Fig2/fig.png
    Rscript -e "library(rmarkdown);render('paper.Rmd')"

Fig%/fig.png: Fig%/fig.R
    cd $(<D);Rscript $(<F)

clean:
    rm -f paper.html
    rm -f Fig*/*.png

.PHONY: all clean</pre>
```

## **Further Reading / Reference**

- Mike Bostock Why use make
- Karl Broman minimal make
- GNU Manual
- GitHub Code Search filename: Makefile